

Romanian Calendar Cube Design 2

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WebSites	http://www.mementoslangues.fr/	http://www.randelshofer.ch/

Introduction

A **Romanian Calendar Cube** is a 3x3x3 **Rubik's Cube** used as a **Romanian Calendar**. There are **Virtual Cubes** that can be *virtually* rotated and twisted on a computer screen and **Real Cubes** that can only be *physically* rotated and twisted by hand. A **Texture** is laid down on a Virtual Cube whereas real **Stickers** are stuck down on a Real Cube. A Romanian Calendar Cube is designed by placing letters and numerals on a texture which is then laid down on a Virtual Cube (see <http://www.randelshofer.ch/> for more details). The date of the day can be displayed on a *selected* Cube Face by rotating and twisting some parts of the Cube. When this has been achieved, we say that the Cube has been *solved*. The following example shows the *initial* state of the Cube (Monday, January 1).

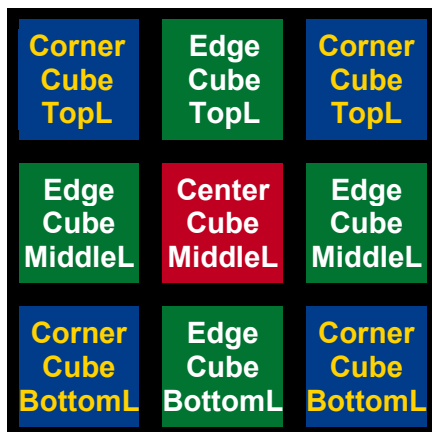
Virtual Romanian Calendar Cube 2	
Romanian Calendar Cube 2 Texture	Virtual Romanian Calendar Cube 2
Download CubeTwister from: http://www.randelshofer.ch/	

Design Particularities

Because the sum of *displayed* weekdays middle letters and of months first and last letters is equal to 20, weekdays can be displayed as 3 letters on Top Layer. Months are displayed as 3 letters on the **Middle Layer**.

Terminology

In a 3x3x3 **Rubik's Cube**, there are 8 *Corner Cubes*, 12 *Edge Cubes*, 6 *Center Cubes* and 6 *Cube Faces*. There are also 4 Corner Cube faces, 4 Edge Cube faces and 1 Center Cube face *per Cube Face*, as shown below.



There are 1 face per Center Cube, 2 faces per Edge Cube and 3 faces per Corner Cube.

There are also 3 horizontal *Layers* called *Top*, *Middle* and *Bottom Layers*.

Cube Lexicon		
English	Français	Deutsch
Cube	Cube	Würfel
cubeie, cube	cube, petit cube	Würfeteil, Teil des Würfels
face	face	Seite, Seitenfläche
front face	face avant	vordere Seite, vorne
back face	face arrière	hintere Seite, hinten
left face	face gauche	linke Seite, links
right face	face droite	rechte Seite, rechts
top face	face supérieure	obere Seite, oben
bottom face	face inférieure	untere Seite, unten
sticker	étiquette (autocollante), plaquette	Kleber, Farbkleber
tile	tuile, plaquette	Plättchen, Farbplättchen
center cube, center	cube central, centre	Mittelwürfel, Mittelstein, Mitte
edge cube, edge	cube-arête, arête	Kantenwürfel, Kantenstein, Kante
corner cube, corner	cube de coin, coin	Eckwürfel, Eckstein, Ecke
layer	couronne	Schicht, Scheibe
top layer	couronne supérieure	obere Schicht, obere Scheibe
middle layer	couronne intermédiaire	mittlere Schicht, mittlere Scheibe, Mittelschicht, Mittelscheibe
bottom layer	couronne inférieure	untere Schicht, untere Scheibe
orientation, direction	orientation	Orientierung
to solve	résoudre	lösen, zusammen drehen
to twist	pivoter	drehen
to rotate	tourner, effectuer une rotation	drehen
clockwise	dans le sens horaire	im Uhrzeigersinn
anticlockwise, counter-clockwise	dans le sens anti-horaire	im Gegenuhrzeigersinn

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Romanian Calendar

Romanian Calendar				
Months			Weekdays	
English	Romanian		English	Romanian
January	<u>I</u> ANuarie	Ianuarie	Monday	Luni
February	<u>F</u> EBruarie	Februarie	Tuesday	Marți
March	<u>M</u> ARTie	Martie	Wednesday	Miercuri
April	<u>A</u> PRilie	Aprilie	Thursday	Joi
May	<u>M</u> AI	Mai	Friday	Vineri
June	<u>I</u> UNie	Iunie	Saturday	Sâmbătă
July	<u>I</u> ULie	Iulie	Sunday	Duminică
August	<u>A</u> UGust	August		
September	<u>S</u> EPtembrie	Septembrie		
October	<u>O</u> CTombrie	Octombrie		
November	<u>N</u> OIembrie	Noiembrie		
December	<u>D</u> ECembrie	Decembrie		
8 letters on M iddle L eft edge cubes			I F M A S O N D	
6 letters on M iddle C enter cubes			A E P U C O	
10 letters on M iddle R ight edge cubes			B N B R I L G P T C	
'B' Middle Left is an additional letter, used to display the first three letters of <u>BUC</u> urești (Bucharest).				
'I' and 'N' Middle Right are the same letters as 'I' and 'N' Middle Left.				

Additional Letter Combinations on Middle Layer

Romanian Cities or Places		
<u>BUC</u> urești	<u>BAI</u> a Mare	<u>BOT</u> osani
<u>BAC</u> ău	<u>FOC</u> șani	<u>SUC</u> eava

Cube Layout

Weekdays are displayed on **Top Layer**, months on **Middle Layer** and days of the month on **Bottom Layer**.

Top Layer Layout

Top Layer								
<u>LUN</u> i			<u>MAR</u> ți			<u>MI</u> Ercuri		
L	U	N	M	A	R	M	I	E

Weekdays on **Top Layer** are sorted out as follows:

- 1- 6 **T**op **L**eft weekday letters on corner cubes: L, M, J, V, S, D
- 2- 4 **T**op **C**enter weekday letters on edge cubes: U, A, I, O
- 3- 5 **T**op **R**ight weekday letters on corner cubes: N, R, E, I, M, **C**

Weekdays letters are now *logically* combined on corner cubes:

- 1- 2 **T**op **L**eft corner cubes: (L,M,J), (V,S,D)
- 2- 2 **T**op **C**enter edge cubes: (U,A), (I,O)
- 3- 2 **T**op **R**ight corner cubes: (N,R,E), (I,M,**C**)

Note 1: Top Right letter **C** is used when 'LOC' for 'LOCalitate' is displayed on **Top Layer**, when the three letters on the Middle Layer are used to display place names.

So, now there are 4 corner and 10 edge cubes left that can be used for the 2 remaining layers.

Middle Layer Layout



Letters on the Middle Layer are sorted out as follows:

- 1- 8 **M**iddle **L**eft letters on edge cubes: I, F, M, A, **S**, **O**, **N**, D
- 2- 6 **M**iddle **C**enter letters on center cubes: A, E, P, U, C, O
- 3- 9 **M**iddle **R**ight letters on edge cubes: **B_ML**, **N**, B, R, **I**, L, G, P, T, C

Note 2: Middle **R**ight letter **I** is Middle **L**eft letter **I** that has been 180° rotated. **I** can then be used for displaying either MA**I** or NO**I**. **I** and M cannot be on a same edge cube. **I** and **N** cannot be on a same edge cube.

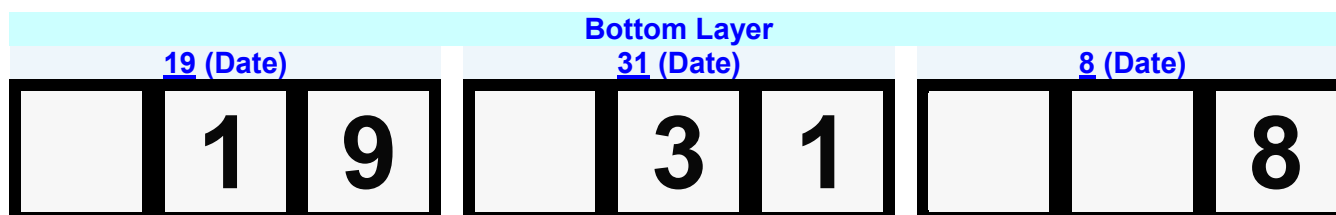
Note 3: Middle **R**ight letter **N** is Middle **L**eft letter **N** that has been 180° rotated. **N** can then be used for displaying either IAN**N** or IUN**N**. **N** and **I** cannot be on a same edge cube.

Letters are now *logically* combined on edge cubes:

- 1- 4 **M**iddle **L**eft edge cubes: (I,F), (M,**S**), (A,**O**), (**N**,D)
- 2- 4 **M**iddle **R**ight edge cubes: (**B_ML**,B), (R,L), (G,P), (T,C)

So, now there are 4 corner and 2 edge cubes left that can be used for the Bottom Layer.

Bottom Layer Layout



Numerals and symbols on the Bottom Layer are sorted out as follows:

- 1- 2 **B**ottom **L**eft blanks on corner cubes
- 2- 3 **B**ottom **C**enter numerals plus 1 blank on edge cubes: 1, 2, 3, blank
- 3- 10 **B**ottom **R**ight numerals on corner cubes: 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

Numerals are now *logically* combined on corner and edge cubes:

- 1- 2 **B**ottom **C**enter edge cubes: (1,2), (3,blank)
- 2- 4 **B**ottom **R**ight corner cubes: (1,2,3), (4,5,blank), (6,7,8), (9,0,blank)

Layout Table		
Reading from Left to Right		
Top Left – Corner cubes L, M, J, V, S, D	Top Center – Edge cubes U, A, I, O	Top Right – Corner cubes N, R, E, I, M, blank
Middle Left – Edge cubes B, I, F, M, A, S, O, N, D	Middle Center – Center cubes A, E, P, U, C, O	Middle Right – Edge cubes N, B, R, I, L, G, P, T, C, blank
Bottom Left – Corner cubes blank	Bottom Center – Edge cubes blank, 1, 2, 3	Bottom Right – Corner cubes 0, 1, 2, 3, 4, 5, 6, 7, 8, 9

French Calendar Cube – Examples

Monday, June 30

L	U	N
I	U	N
	3	0

Tuesday, October 8

M	A	R
O	C	T
		8

Wednesday, December 24

M	I	E
D	E	C
	2	4

Thursday, July 31

J	O	I
I	U	L
	3	1

Friday, August 1

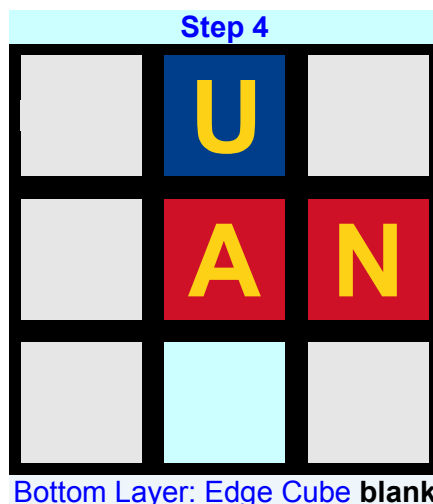
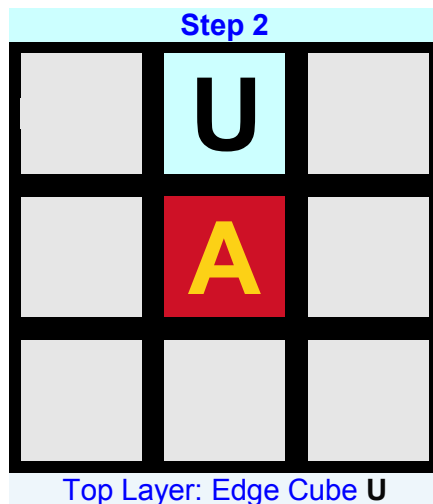
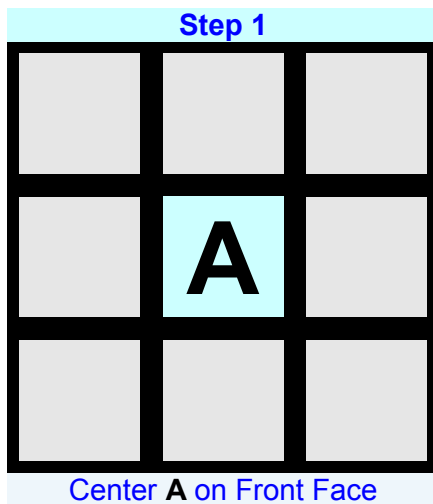
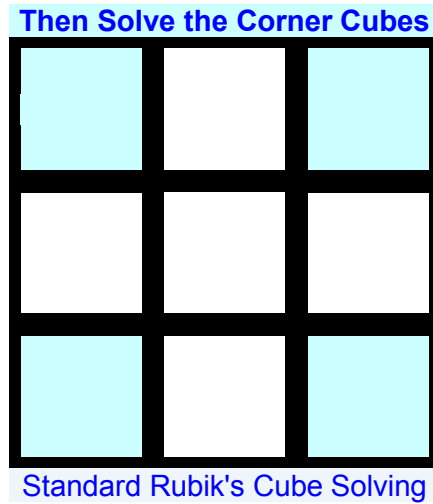
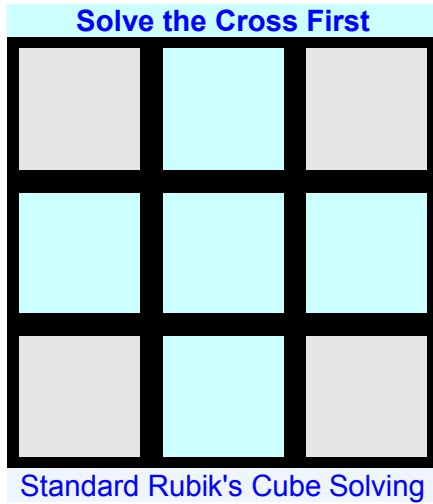
V	I	N
A	O	G
		1

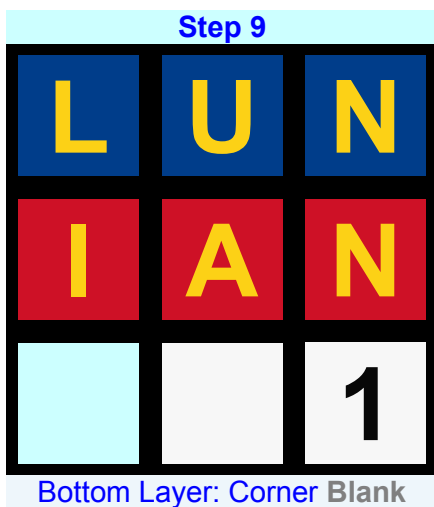
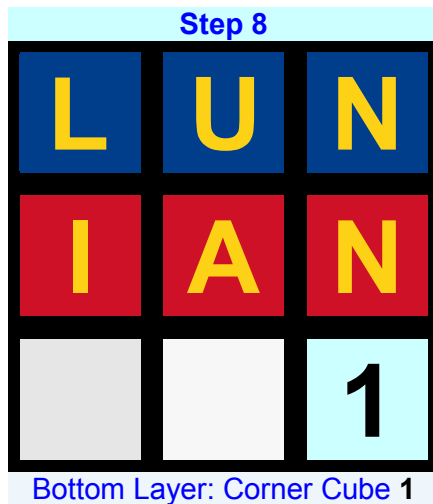
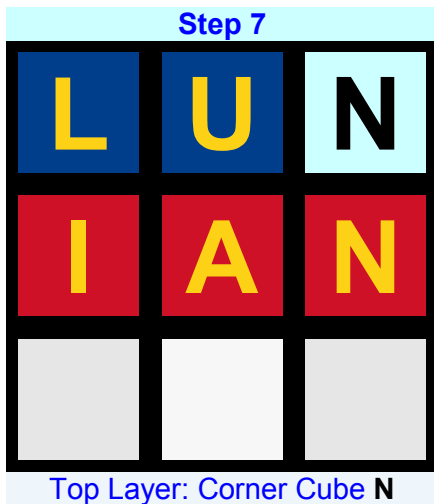
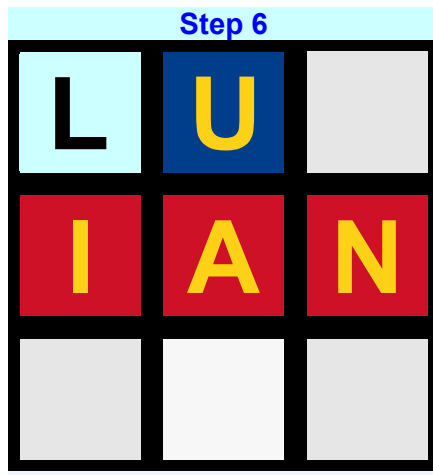
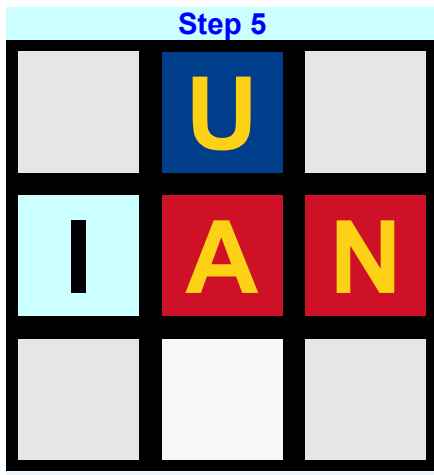
Saturday, August 2

S	A	M
A	O	G
		2

Solving a Romanian Calendar Cube Step by Step

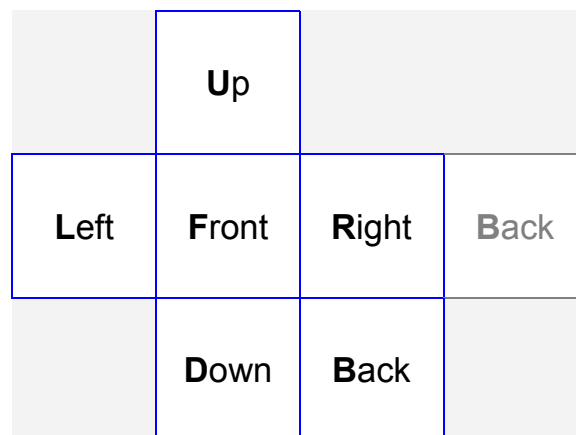
In this example, a step by step solving process is applied to the Romanian Calendar Cube, just described before. Note that we only need to solve a *single* Face out of six. We will solve a Face for Monday, January 1.





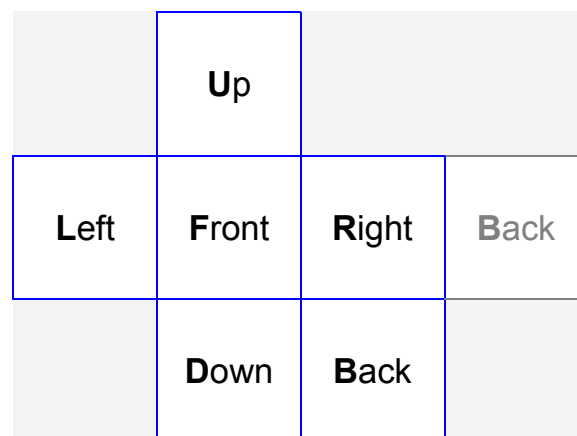
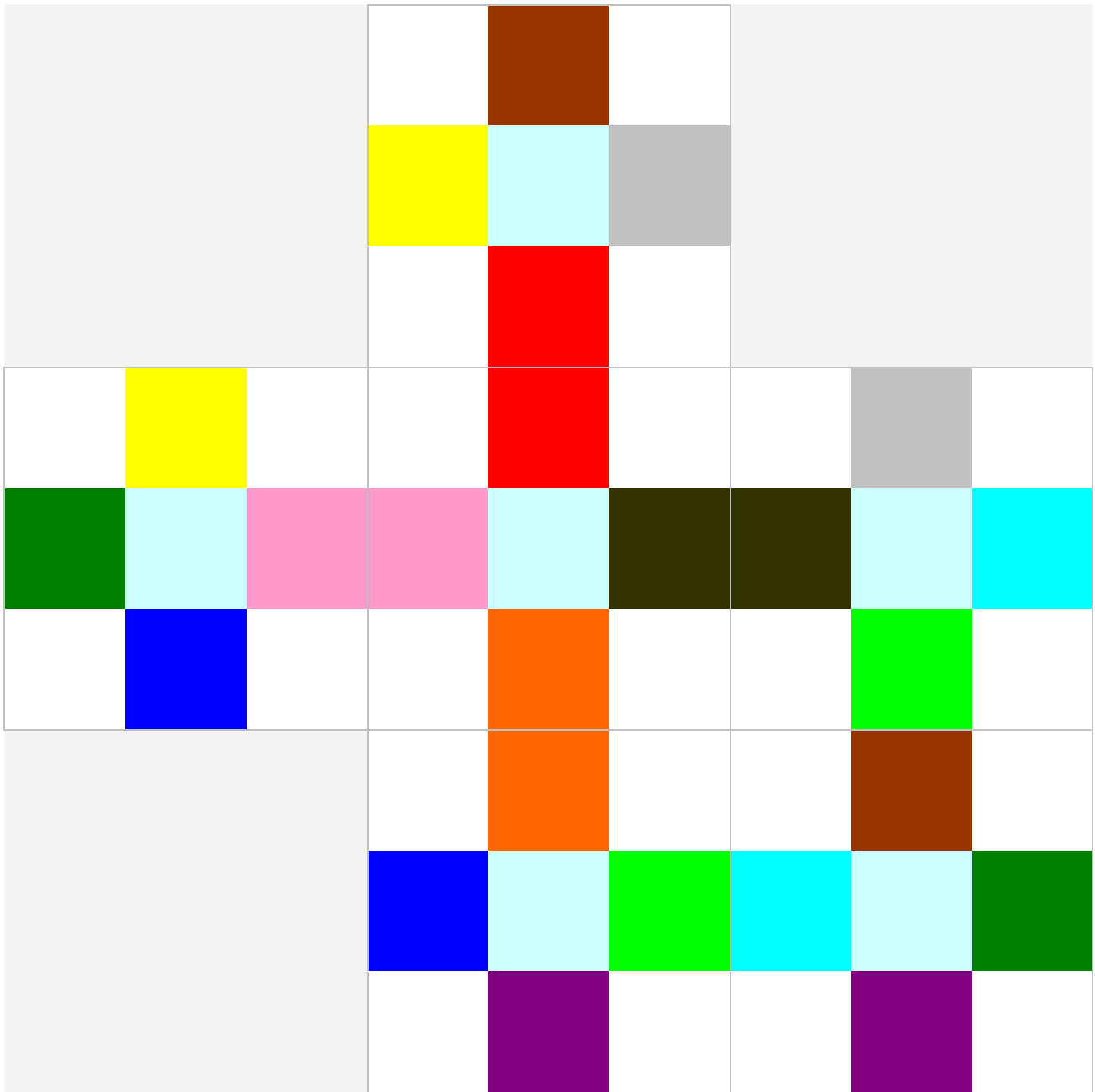
Corner Cubes Final Check

There are 8 Corner Cubes and 3 faces per Corner Cube. In the diagram below, each Corner Cube is displayed in 8 different colors and with the same color applied to each of its 3 faces. This diagram can be used as a convenient *visual aid* to check Design Rules (DRC).



Edge Cubes Final Check

There are 12 Edge Cubes and 2 faces per Edge Cube. In the diagram below, each Edge Cube is displayed in 12 different colors and with the same color applied to each of its 2 faces. This diagram can be used as a convenient *visual aid* to check Design Rules (DRC).



Texture Template

This is a texture template that can be printed out and used for writing down numbers and letters by hand *prior to* texture design. All is needed are pencil, rubber...and time.

