

# Mathematical & Physical Formulas Cube Design

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## Introduction

A **Mathematical & Physical Formulas Cube** is a 3x3x3 **Rubik's Cube** used to display *selected* mathematical and physical formulas.

There are **Virtual Cubes** that can be *virtually* rotated and twisted on a computer screen and **Real Cubes** that can only be *physically* rotated and twisted by hand. A **Texture** is laid down on a Virtual Cube whereas real **Stickers** are stuck down on a Real Cube.

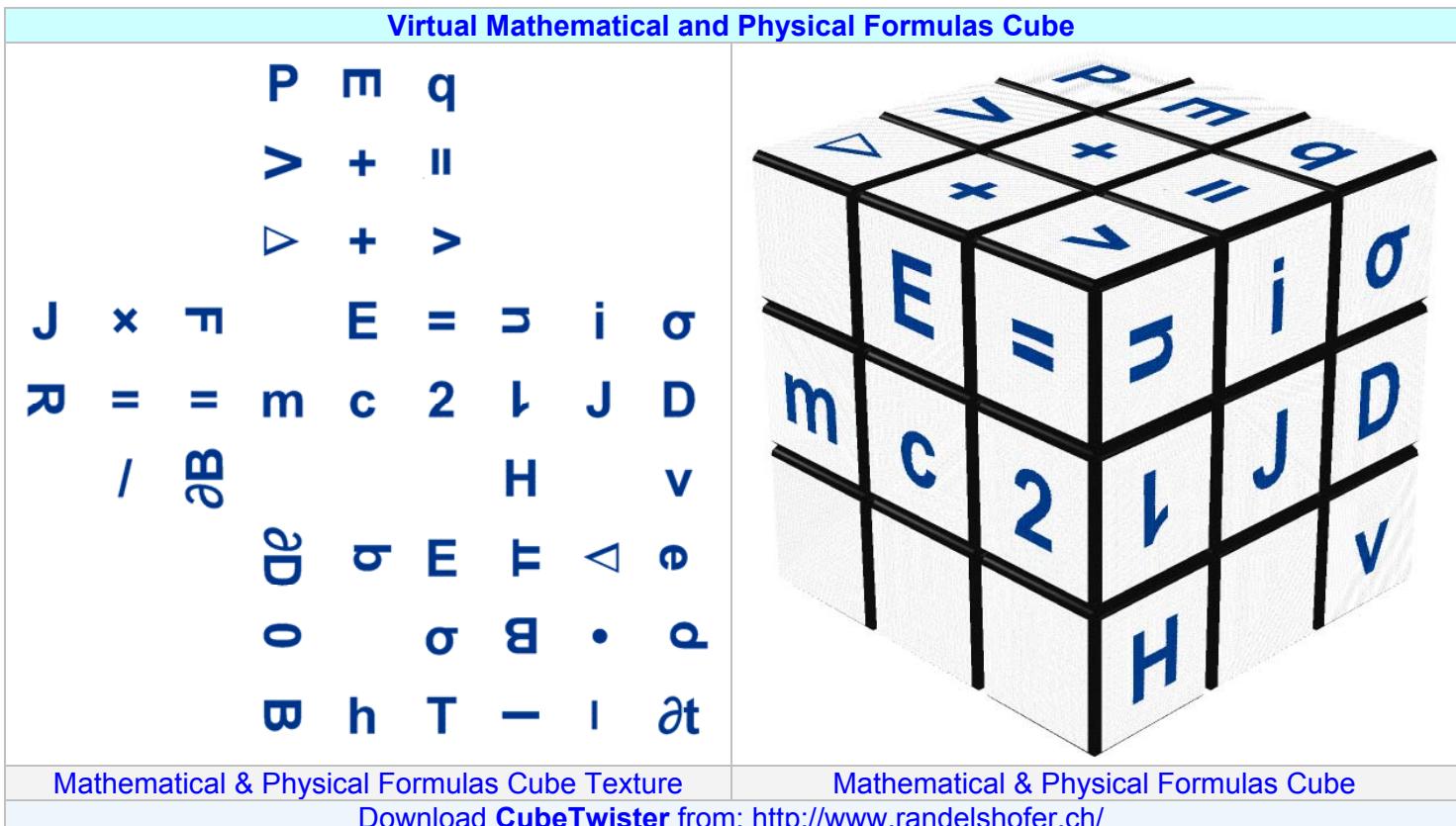
A Mathematical & Physical Formulas Cube is designed by placing letters, symbols and numbers on a texture which is then laid down on a Virtual Cube (see <http://www.randelshofer.ch/> for more details).

### Mathematical & Physical Formulas – Useful Links

<a href="http://en.wikipedia.org/wiki/Maxwell's_equations">http://en.wikipedia.org/wiki/Maxwell's equations</a>	<a href="http://en.wikipedia.org/wiki/Lorentz_force_law">http://en.wikipedia.org/wiki/Lorentz force law</a>
<a href="http://en.wikipedia.org/wiki/Ideal_gas_law">http://en.wikipedia.org/wiki/Ideal gas law</a>	<a href="http://en.wikipedia.org/wiki/Ohm's_law">http://en.wikipedia.org/wiki/Ohm's law</a>
<a href="http://en.wikipedia.org/wiki/Euler's_identity">http://en.wikipedia.org/wiki/Euler's identity</a>	<a href="http://en.wikipedia.org/wiki/Photon">http://en.wikipedia.org/wiki/Photon</a>

A set of *well-known* mathematical & physical formulas can be displayed on a *selected* Cube face by rotating and twisting some parts of the Cube. When this has been achieved, we say that the Cube has been *solved*.

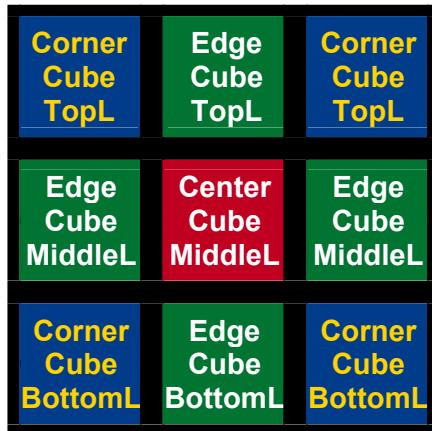
The Einstein's mass/energy equation of special relativity is shown in the following example:



Designing a Mathematical & Physical Formulas Cube that *works* is definitely *not* a trivial task but **Design Rules** exist that should be applied. Because it is nearly impossible to test all configurations, the placement of numbers and letters on a texture should be carefully checked at *the end* of the design process. This is carried out by applying a **Design Rules Check (DRC)** in the final design stage.

# Terminology

In a 3x3x3 **Rubik's Cube**, there are 8 **Corner Cubes**, 12 **Edge Cubes**, 6 **Center Cubes** and 6 **Cube Faces**. There are also 4 Corner Cube faces, 4 Edge Cube faces and 1 Center Cube face per **Cube Face**, as shown below.



There are 1 face per Center Cube, 2 faces per Edge Cube and 3 faces per Corner Cube.

There are also 3 horizontal *Layers* called *Top*, *Middle* and *Bottom Layers*.

Cube Lexicon		
English	Français	Deutsch
Cube	Cube	Würfel
cubie, cube	cube, petit cube	Würfelteil, Teil des Würfels
face	face	Seite, Seitenfläche
front face	face avant	vordere Seite, vorne
back face	face arrière	hintere Seite, hinten
left face	face gauche	linke Seite, links
right face	face droite	rechte Seite, rechts
top face	face supérieure	obere Seite, oben
bottom face	face inférieure	untere Seite, unten
sticker	étiquette (autocollante), plaquette	Kleber, Farbkleber
tile	tuile, plaquette	Plättchen, Farbplättchen
center cube, center	cube central, centre	Mittelwürfel, Mittelstein, Mitte
edge cube, edge	cube-arête, arête	Kantenwürfel, Kantenstein, Kante
corner cube, corner	cube de coin, coin	Eckwürfel, Eckstein, Ecke
layer	couronne	Schicht, Scheibe
top layer	couronne supérieure	obere Schicht, obere Scheibe
middle layer	couronne intermédiaire	mittlere Schicht, mittlere Scheibe, Mittelschicht, Mittelscheibe
bottom layer	couronne inférieure	untere Schicht, untere Scheibe
orientation, direction	orientation	Orientierung
to solve	résoudre	lösen, zusammen drehen
to twist	pivoter	drehen
to rotate	tourner, effectuer une rotation	drehen
clockwise	dans le sens horaire	im Uhrzeigersinn
anticlockwise, counter-clockwise	dans le sens anti-horaire	im Gegenuhzeigersinn

# Mathematical & Physical Formulas

In this *particular* design, the following **15** mathematical & physical formulas can be displayed on a cube.

1 Mathematical Formula		
Name	Formula	As displayed on a cube
Euler's Identity	$e^{i\pi} + 1 = 0$	$ei\pi + 1 = 0$
14 Physical Formulas		
Names	Formulas	As displayed on a cube
Einstein's Mass/Energy Equation of Special Relativity	$E=mc^2$	$E=mc^2$
Photon's Energy	$E=h\nu$	$E=h\nu$
Maxwell's Equations – Faraday's Law	$\nabla \times E = -\partial B / \partial t$	$\nabla \times E = -\partial B / \partial t$
Maxwell's Equations – Maxwell's Law	$\nabla \times H = J + \partial D / \partial t$	$\nabla \times H = J + \partial D / \partial t$
Maxwell's Equations – Maxwell's Law ( $J=0$ )	$\nabla \times H = \partial D / \partial t$	$\nabla \times H = \partial D / \partial t$
Maxwell's Equations – Maxwell's Law ( $J=0$ )	$\nabla \times H = \partial D / \partial t$	$\nabla \times H = \partial D / \partial t$
Maxwell's Equations – Gauss' Law for Magnetism	$\nabla \cdot B = 0$	$\nabla \cdot B = 0$
Maxwell's Equations – Gauss' Law	$\nabla \cdot D = \rho$	$\nabla \cdot D = \rho$
Maxwell's Equations – Gauss' Law ( $\rho=0$ )	$\nabla \cdot D = 0$	$\nabla \cdot D = 0$
Lorentz Force Law	$F=q(E+v \times B)$	$F=qE+qv \times B$
Lorentz Force Law ( $v=0$ )	$F=qE$	$F=qE$
Electrical Conductivity Law	$J=\sigma(E+v \times B)$	$J=\sigma E+\sigma v \times B$
Electrical Conductivity Law ( $v=0$ )	$J=\sigma E$	$J=\sigma E$
Joule's Law	$V=RI$	$V=RI$
Ideal Gas Law	$PV=nRT$	$PV=nRT$
Definitions	Symbols	Values/Units/Symbols
Energy	$E$	$J$
Mass	$m$	$kg$
Speed of light	$c$	$m \cdot s^{-1}$
Planck's constant	$h$	$6.62606896 \times 10^{-34} J \cdot s$
Frequency	$\nu$	$Hz$
Gradient operator	$\nabla$	
Vector cross product operator	$\times$	
Scalar cross product operator	$\cdot$	
Curl operator	$\nabla \times$	
Divergence operator	$\nabla \cdot$	
Electric field	$E$	$V \cdot m^{-1}$
Magnetic field	$B$	$V \cdot s \cdot m^{-2}$
Partial derivative with respect to time	$\partial/\partial t$	
Magnetizing field	$H$	$A \cdot m^{-1}$
Electric flux density	$D$	$C \cdot m^{-2}$
Total charge density	$\rho$	$C \cdot m^{-3}$
Force	$F$	$N$
Electrical charge	$q$	$C$
Particle instantaneous velocity	$v$	$m \cdot s^{-1}$
Total current density	$J$	$A \cdot m^{-2}$
Electrical conductivity	$\sigma$	$S \cdot m^{-1}$
Voltage	$V$	$V$
Resistance	$R$	$\Omega$
Current	$I$	$A$
Absolute pressure of a gas	$P$	$Pa$
Volume of a gas	$V$	$m^3$
Number of moles of gas	$n$	
Universal gas constant	$R$	$8.314472 J \cdot mol^{-1} \cdot K^{-1}$
Absolute temperature	$T$	$K$

15 Formulas shown as displayed on a solved Cube

e	i	$\pi$		E	=		E	
+		1	m	c	2		=	
=	0						h	v
$\nabla \times E$			$\nabla \times H$			$\nabla \times H$		
=	-		=	J	+	=		
$\partial B / \partial t$	/	$\partial t$	$\partial D / \partial t$	/	$\partial t$	$\partial D / \partial t$	/	$\partial t$
$\nabla \cdot B$	•	B	$\nabla \cdot D$	•	D	$\nabla \cdot D$	•	D
=	0		=	p		=	0	
F = q			F = q			J = $\sigma$		
E + q			E			E + $\sigma$		
$v \times B$						$v \times B$		
J = $\sigma$			V			P V		
E			=			=		
			R I			n R T		

Some Interesting Combinations		
Small greek letters only	Small letters only	Operators only
$\pi$	e i q	$\nabla \times =$
$\sigma$	m c q	$+ \cdot \Delta$
$\rho \nu$	v h	- /
Capital letters only		
F E E	J V E	P V E
E J B	E J B	E J D
H R T	H R B	H R I
Circumference = $2\pi R$		
= $\pi$		F = $\pi$
c 2	E $\Delta$	2
R	= h v	v
I seek you.		
i	i	e
c q	c 2	m c

**Some Interesting Combinations (cont'd)**

Last 4 letters of 'ALBERT'	First 3 letters of 'Einstein'	Last 4 letters of 'Einstein'
	i	e i
E B	E	
R T	n	n T
See me too.	1999 Time Magazine	BeRn (Switzerland)
e	e i	e
m c 2	m	
	T	n R B
ETH (Zurich)	Federal Inst. of Technology	EPR Einstein Podolsky Rosen
H	F	P
E		E
T	I T	R
quantum mechanics	'THE0R' of 'THEORY'	'1' = 'Ein' auf Deutsch
e q	O H	i
m c	E	E = 1
h	R T	n

# Letters, Symbols and Numbers Layout

## Center Cubes Layout

There are 3 symbols, 2 letters and a blank/white laid on the 6 center cubes: •, +, =, c, J, blank/white

## Corner Cubes Layout

Letters and symbols are *logically* grouped and laid out on the 8 corner cubes as follows:

- 1- Top Left (**TL**): ( $\nabla$ , F, blank/white), (J, P, e)
- 2- Top Right (**TR**): (E, H, blank/white), (q,  $\sigma$ ,  $\pi$ )
- 3- Bottom Left (**BL**): ( $\partial B$ ,  $\partial D$ , blank/white), (n, v, =)
- 4- Bottom Right (**BR**): ( $\partial t$ , B, blank/white), (T, I, v)

**DRC:** Blanks have been grouped with *carefully selected* letters and/or symbols. When these letters and/or symbols are displayed on a solved Face, there should be *no* blank corner cube face on the Face.

**LOC:** There is a *maximum* of 3 blank corner cube faces on a solved Face. So, there is 1 blank corner cube face left that could be used for *Localizing/Customizing* the Cube.

## Edge Cubes Layout

Letters, symbols and numbers are *logically* grouped and laid out on the 12 edge cubes as follows:

- 1- Top Center (**TC**): ( $\times$ , V), (=, i), (E, +**ML**)
- 2- Bottom Center (**BC**): (/0), (R, p), (h, -**MR**)
- 3- Middle Left (**ML**): (=, m), (E,  $\nabla$ )
- 4- Middle Right (**MR**): (D, B), (1, 2), (q, blank/white), ( $\sigma$ , blank/white)

**DRC:** Blanks have been paired with *carefully selected* letters. When 1 of these 2 letters (q or  $\sigma$ ) is displayed on a solved Face, there should be a *maximum* of 1 blank edge cube face on the Face.

**LOC:** There is a *maximum* of 2 blank edge cube faces on a solved Face. But there are *only* 2 blank edge cube faces. So *none* could be used for *Localizing/Customizing* the Cube.

## Letters, Symbols and Numbers Combination Table

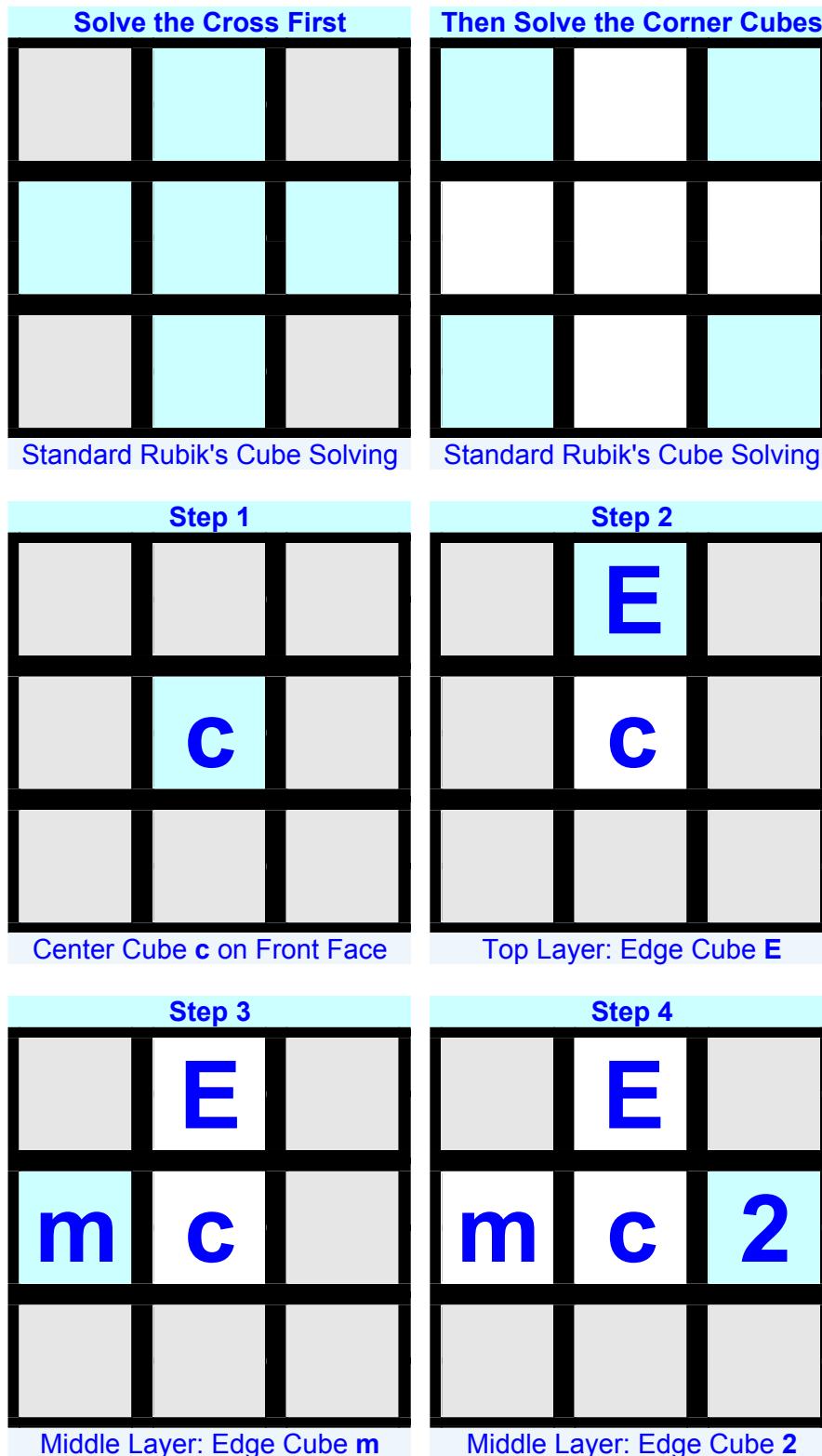
Letters, Symbols and Numbers Combination Table (90°, 180°)		
Top Left – Corner cubes $\nabla$ , F, white, J, P, e, I	Top Center – Edge cubes $\times$ , V, $\equiv$ , i, E, 0, /,	Top Right – Corner cubes E, H, white, q, $\sigma$ , $\pi$ , =, —
Middle Left – Edge cubes $\equiv$ , m, E, $\nabla$ , $\pm$ , —, \, $\times$	Middle Center – Center cubes •, +, =, c, J, white	Middle Right – Edge cubes D, B, 1, 2, q, white, $\sigma$ , white, $\equiv$ , =, +, $\Delta$ , \, $\times$
Bottom Left – Corner cubes $\partial B$ , $\partial D$ , white, n, v, $\equiv$ , H, —	Bottom Center – Edge cubes /, 0, R, p, h, $\times$ , =,	Bottom Right – Corner cubes $\partial t$ , B, white, T, I, v, $\Delta$

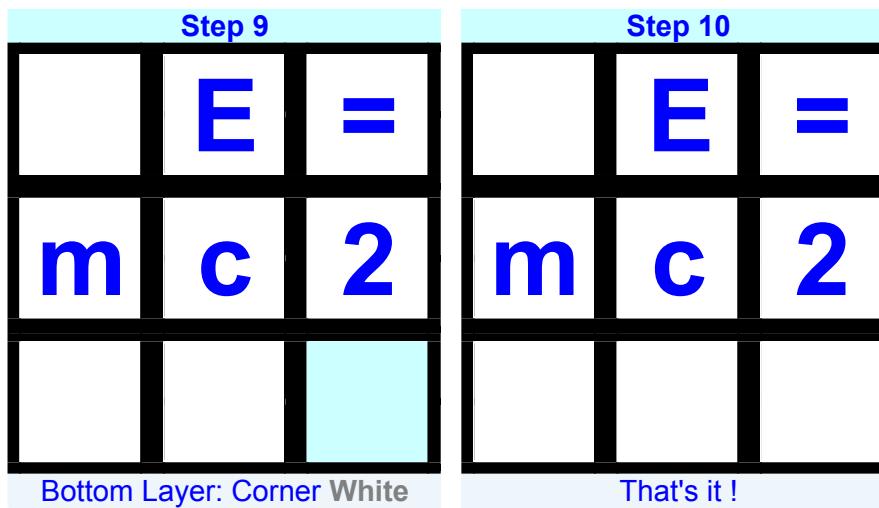
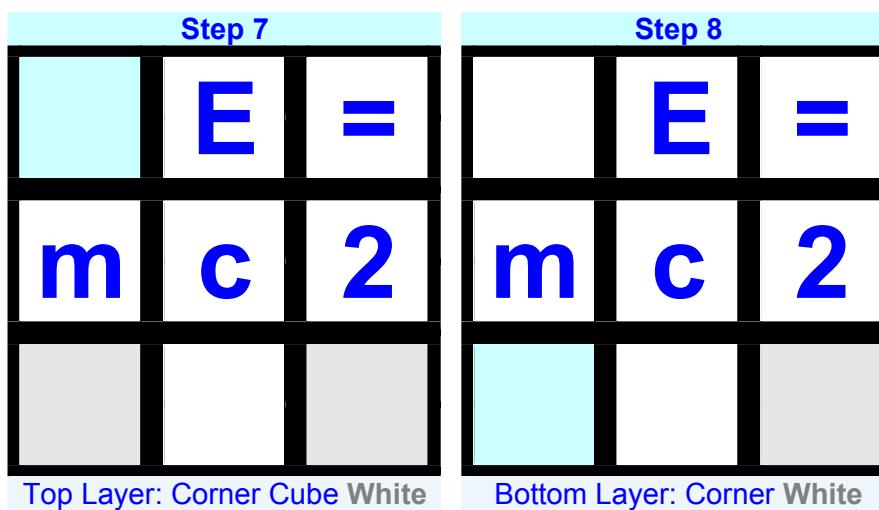
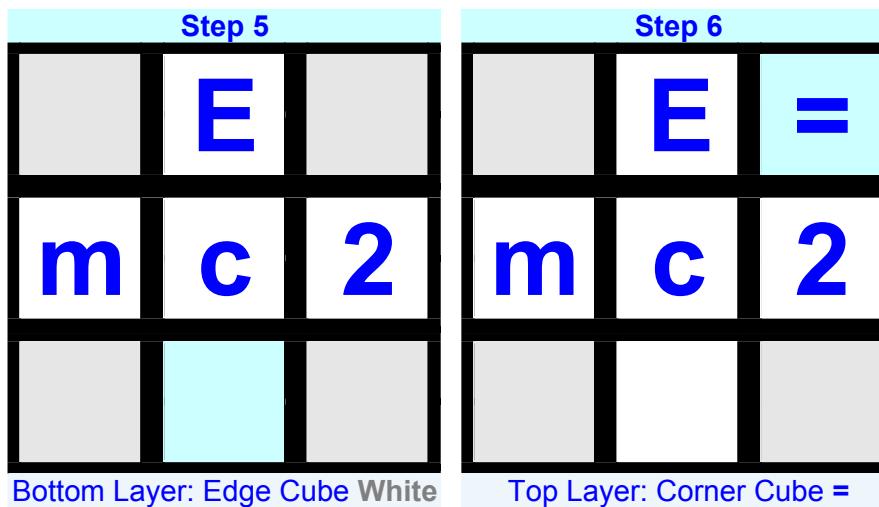
## Letters, Symbols and Numbers Orientation – Recap

Letters, Symbols and Numbers Orientation – Recap		
Top Left – Corner cubes $\nabla$ , F, white, J, P, e	Top Center – Edge cubes $\times$ , V, =, i, E	Top Right – Corner cubes E, H, white, q, $\sigma$ , $\pi$
Middle Left – Edge cubes =, m, E, $\nabla$ , +	Middle Center – Center cubes •, +, =, c, J, white	Middle Right – Edge cubes D, B, 1, 2, q, white, $\sigma$ , white, —
Bottom Left – Corner cubes $\partial B$ , $\partial D$ , white, n, v, =	Bottom Center – Edge cubes /, 0, R, p, h	Bottom Right – Corner cubes $\partial t$ , B, white, T, I, v

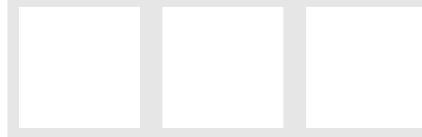
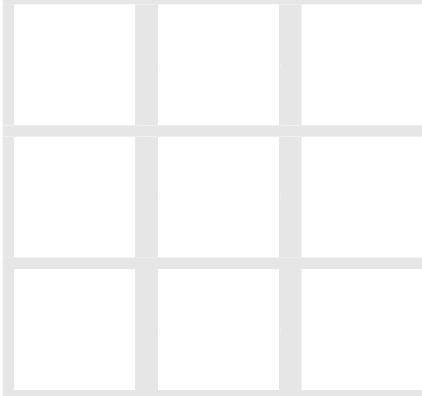
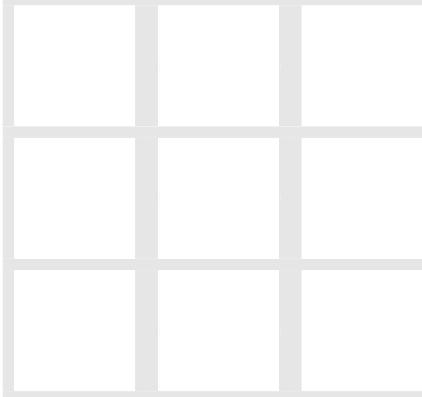
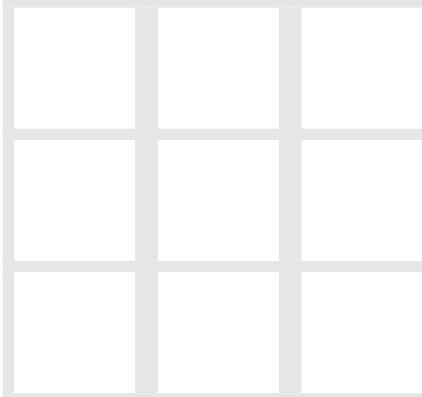
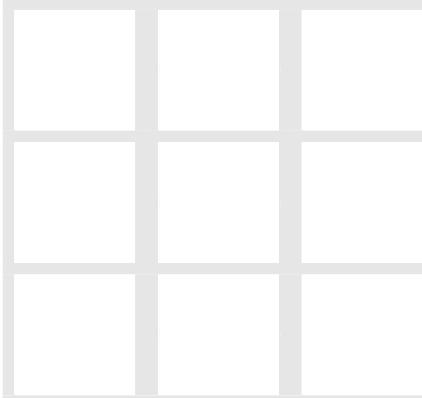
# Solving a Mathematical & Physical Formulas Cube Step by Step

In this example, a step by step solving process is applied to the Mathematical & Physical Formulas Cube, just described before. Note that we only need to solve a *single Face* out of six. We will solve a Face for  $e=mc^2$ .



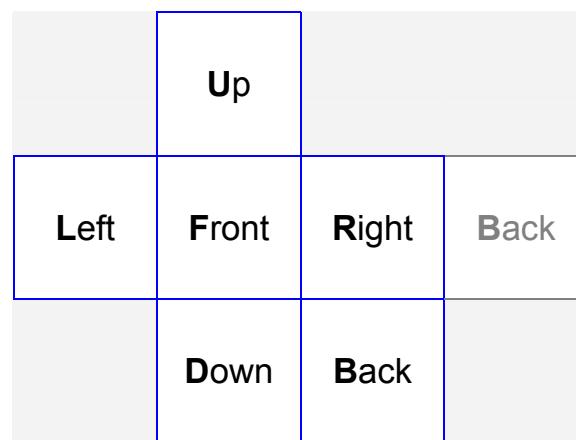


Print out this page and fill in the blank faces with *your* data. Then try to design your own Cube.



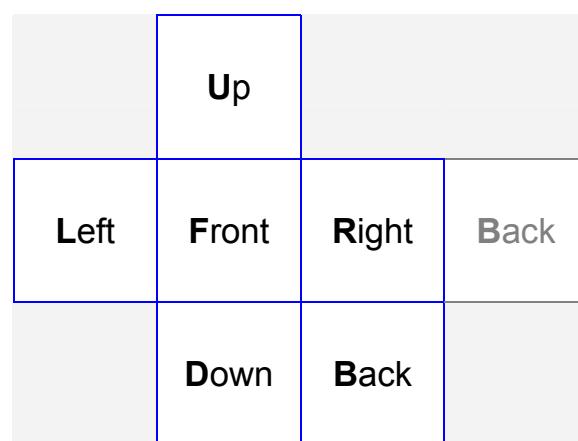
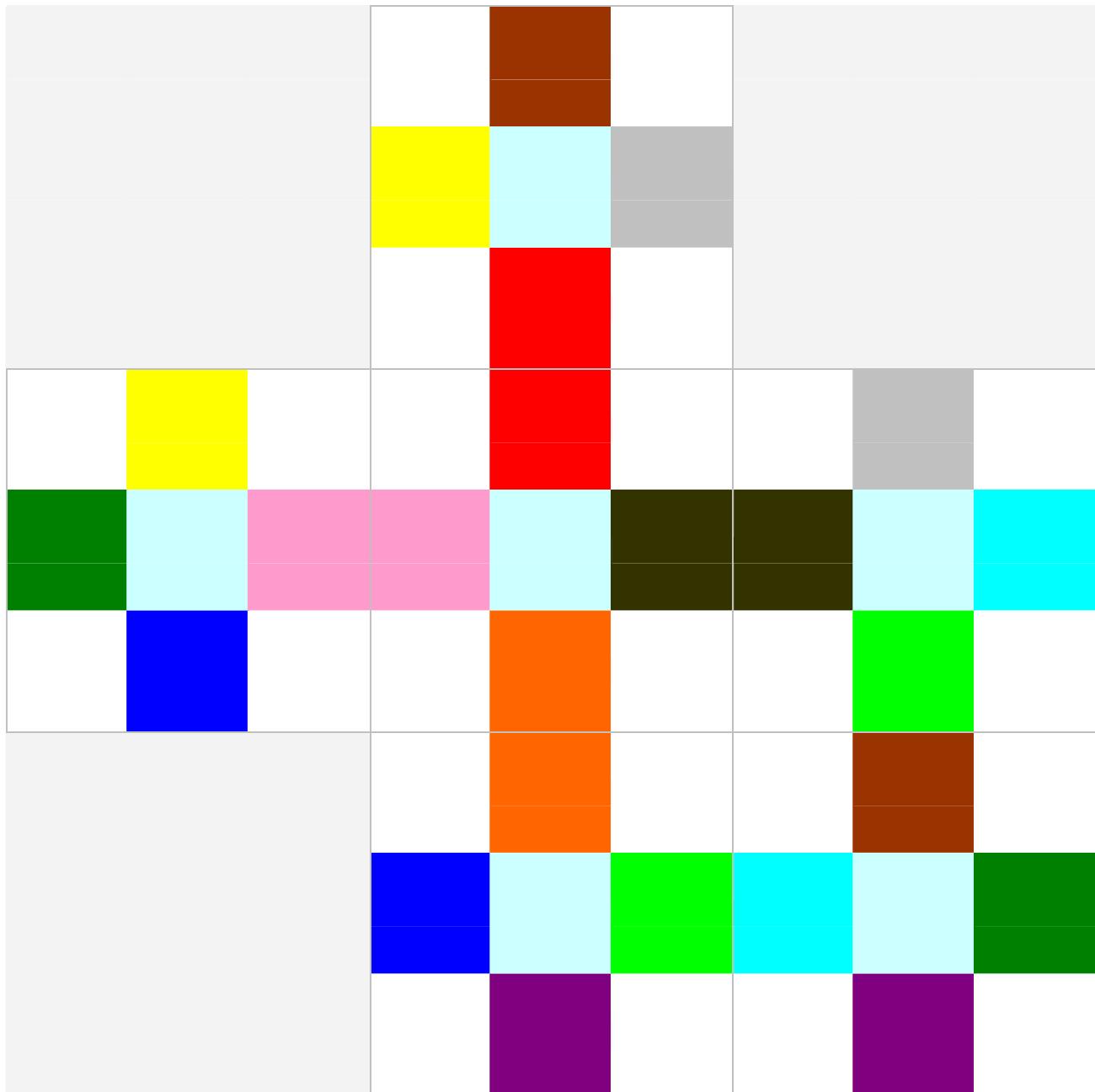
## Corner Cubes Final Check

There are 8 Corner Cubes and 3 faces per Corner Cube. In the diagram below, each Corner Cube is displayed in 8 different colors and with the same color applied to each of its 3 faces. This diagram can be used as a convenient visual aid to check Design Rules (DRC).



## Edge Cubes Final Check

There are 12 Edge Cubes and 2 faces per Edge Cube. In the diagram below, each Edge Cube is displayed in 12 different colors and with the same color applied to each of its 2 faces. This diagram can be used as a convenient visual aid to check Design Rules (DRC).



## Texture Template

This is a texture template that can be printed out and used for writing down numbers and letters by hand *prior to* texture design. All is needed are pencil, rubber...and time.

