

Bar Chart Cube Design

Preliminary Document

Introduction

A **Bar Chart Cube** is a 3x3x3 **Rubik's Cube** used to generate bar charts. A **bar chart** or **bar graph** is a chart with rectangular bars with lengths proportional to the values that they represent. Bar charts are used for comparing two or more values. The bars can be horizontally or vertically oriented.

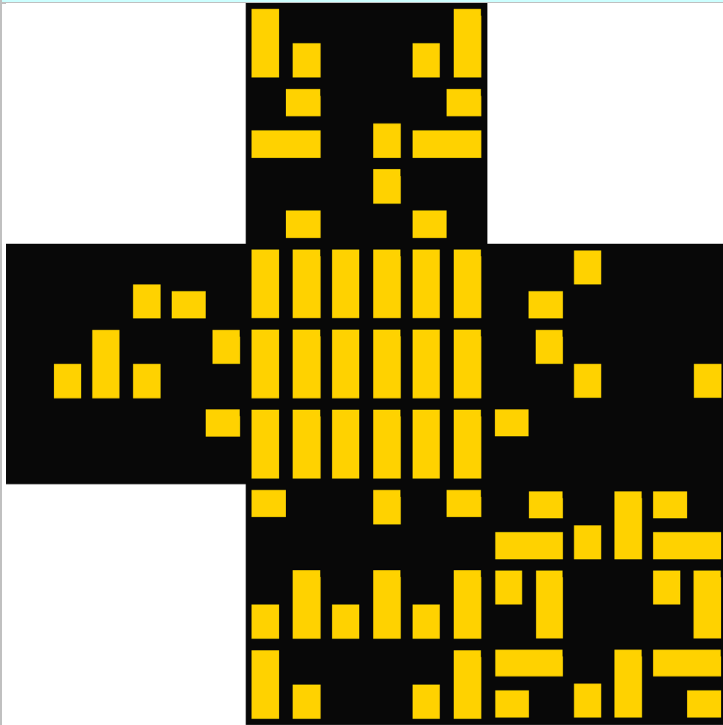
Bar Charts – Useful Links

http://en.wikipedia.org/wiki/Bar_chart

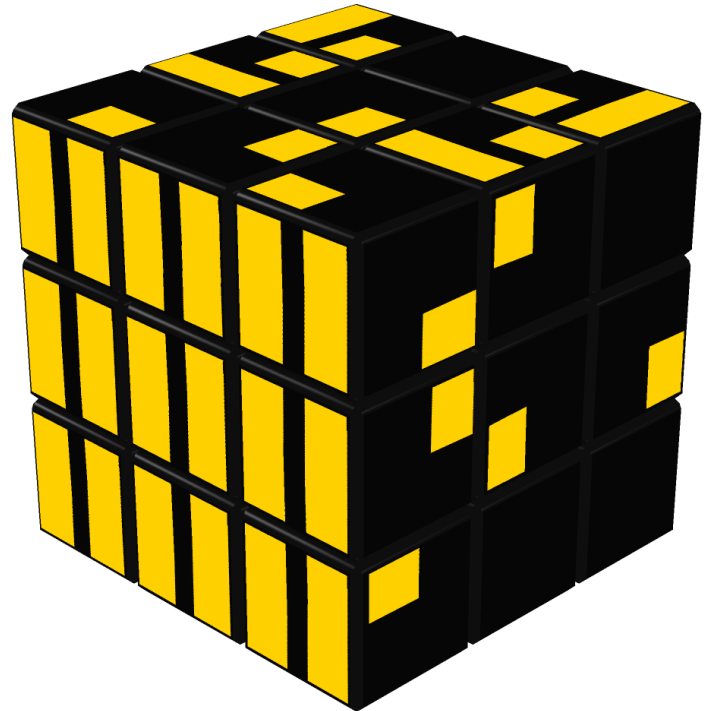
http://commons.wikimedia.org/wiki/Bar_chart

There are **virtual cubes** that can be *virtually* rotated and twisted on a computer screen and **real cubes** that can only be *physically* rotated and twisted by hand. A **texture** is laid down on a virtual cube whereas real **stickers** are stuck down on a real cube. A Bar Chart Cube is designed by placing bars on a texture which is then laid down on a virtual cube (see <http://www.randelshofer.ch/> for more details). Charts can be displayed on a *selected* cube face by rotating and twisting some parts of the cube. When this has been achieved, we say that the cube has been *solved*. The following example shows the *initial* state of the cube where fully filled bar patterns are displayed on the front face.

Bar Chart Cube – Initial State



Cube Texture

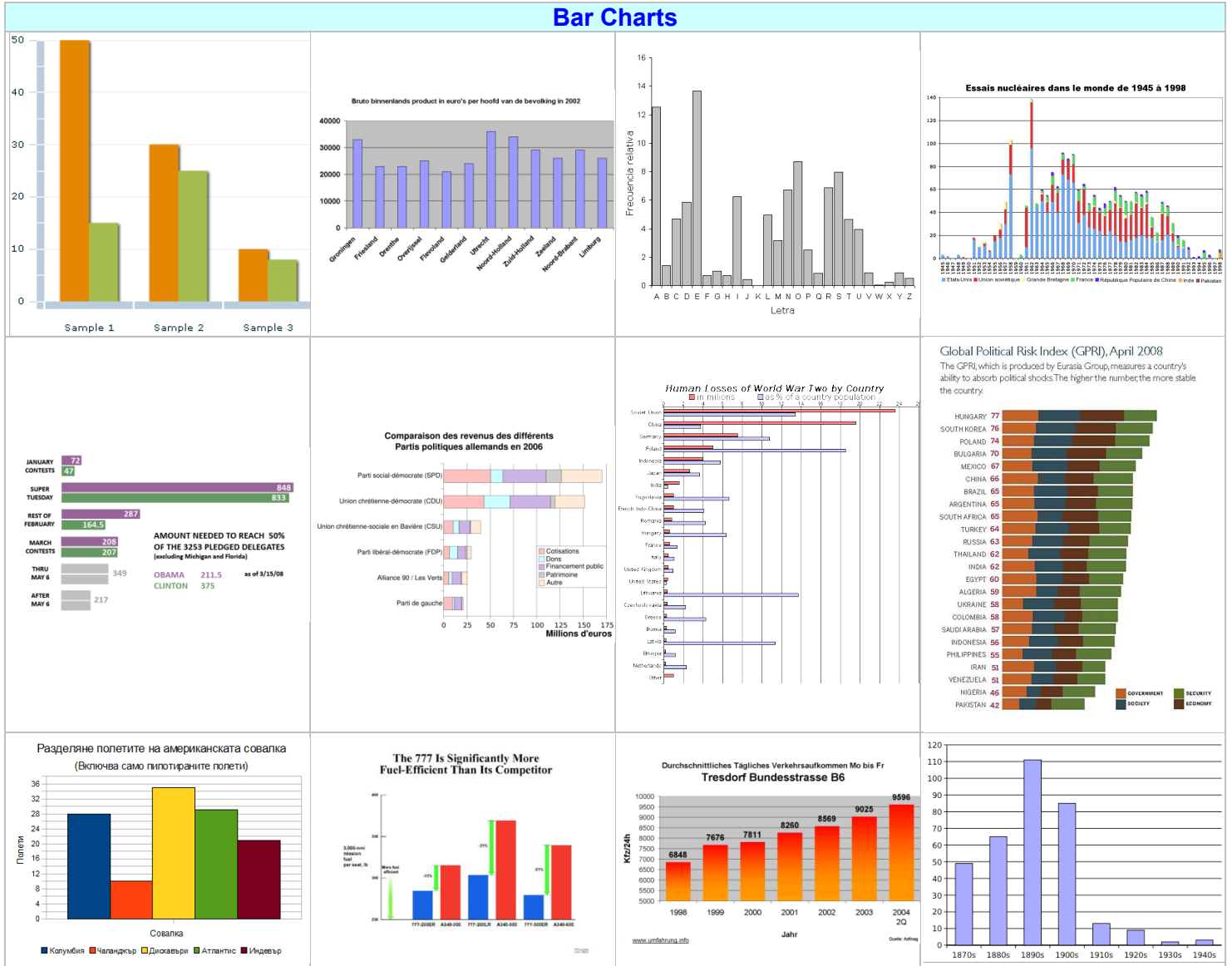


Virtual Cube

Bar Chart Cube Features

There are just 9 *different* blocks that are to be displayed on each cubie when 2x2 bar patterns are used. As there are only 6 center cubies available, 3 blocks out of 9 should then be removed and replaced with other blocks. In *this* design, Patterns 7, 8 and 9 are replaced with Patterns 4, 5 and 6, respectively (see [Basic Patterns](#)).

Examples of Bar Charts



Examples of Bar Chart Cube Synthesized Algorithms

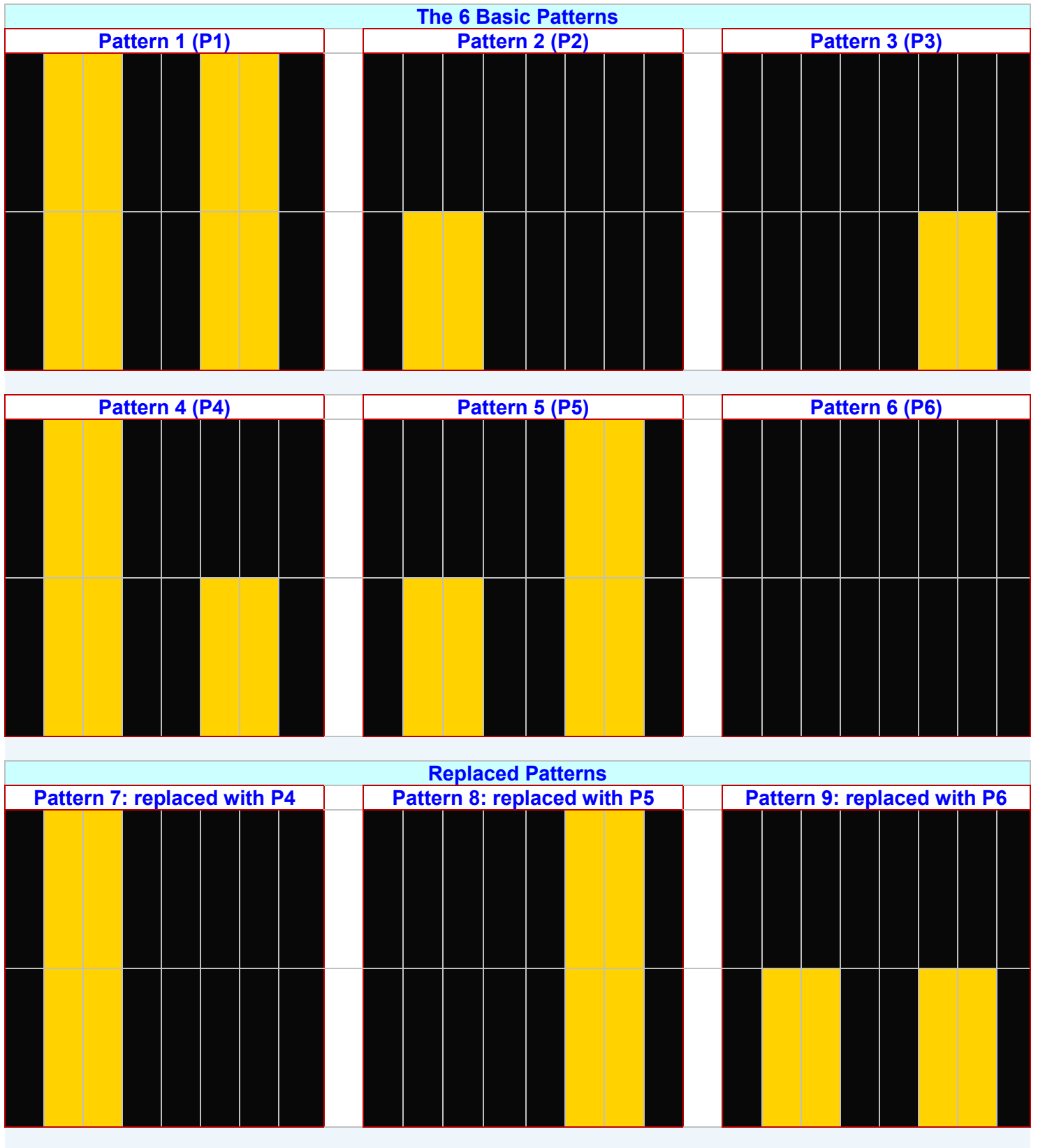
Bar Chart Cube Synthesized Algorithms (To be completed)	
Setup Algorithms	
Setup Algorithms	

Bar Chart Cube Synthesized Algorithms (To be completed)

Setup Algorithms

Setup Algorithms

Bar Chart Cube Basic Patterns



There are just 9 different blocks that are to be displayed on each cubie if 2x2 bar patterns are considered. As there are only 6 center cubies available, 3 blocks should then be removed and replaced with other blocks. In this design, Patterns 7, 8 and 9 are replaced with Patterns 4, 5 and 6, respectively.

Bar Chart Cube Design

There are 6 basic patterns (P1, P2, P3, P4, P5 and P6) that can be displayed *independently* on each cubie.

Top Layer Layout

Patterns on the **Top Layer** are sorted out as follows:

- 1- 2 **T**op **L**eft corner cubes: [P1, P2, P3], [P4, P5, P6]
- 2- 3 **T**op **C**enter edge cubes: [P1, P2], [P3, P4], [P5, P6]
- 3- 2 **T**op **R**ight corner cubes: [P1, P2, P3], [P4, P5, P6]

So, now there are 4 corner and 9 edge cubes left that can be used for the 2 remaining layers.

Middle Layer Layout

Patterns on the **Middle Layer** are sorted out as follows:

- 1- 3 **M**iddle **L**eft edge cubes: [P1, P2], [P3, P4], [P5, P6]
- 2- 6 **M**iddle **C**enter cubes: [P1, P2, P3, P4, P5, P6]
- 3- 3 **M**iddle **R**ight edge cubes: [P1, P2], [P3, P4], [P5, P6]

So, now there are 4 corner and 3 edge cubes left that can be used for the **Bottom Layer**.

Bottom Layer Layout

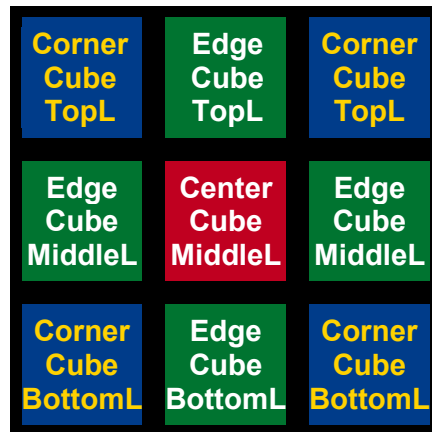
Patterns on the **Bottom Layer** are sorted out as follows:

- 1- 2 **T**op **L**eft corner cubes: [P1, P2, P3], [P4, P5, P6]
- 2- 3 **T**op **C**enter edge cubes: [P1, P2], [P3, P4], [P5, P6]
- 3- 2 **T**op **R**ight corner cubes: [P1, P2, P3], [P4, P5, P6]

Bar Chart Cube Layout Table		
T op L eft – Corner cubes [P1, P2, P3], [P4, P5, P6]	T op C enter – Edge cubes [P1, P2], [P3, P4], [P5, P6]	T op R ight – Corner cubes [P1, P2, P3], [P4, P5, P6]
M iddle L eft – Edge cubes [P1, P2], [P3, P4], [P5, P6]	M iddle C enter – Center cubes [P1, P2, P3, P4, P5, P6]	M iddle R ight – Edge cubes [P1, P2], [P3, P4], [P5, P6]
B ottom L eft – Corner cubes [P1, P2, P3], [P4, P5, P6]	B ottom C enter – Edge cubes [P1, P2], [P3, P4], [P5, P6]	B ottom R ight – Corner cubes [P1, P2, P3], [P4, P5, P6]

Terminology

In a 3x3x3 **Rubik's Cube**, there are 8 *Corner Cubes*, 12 *Edge Cubes*, 6 *Center Cubes* and 6 *Cube Faces*. There are also 4 Corner Cube faces, 4 Edge Cube faces and 1 Center Cube face *per Cube Face*, as shown below.



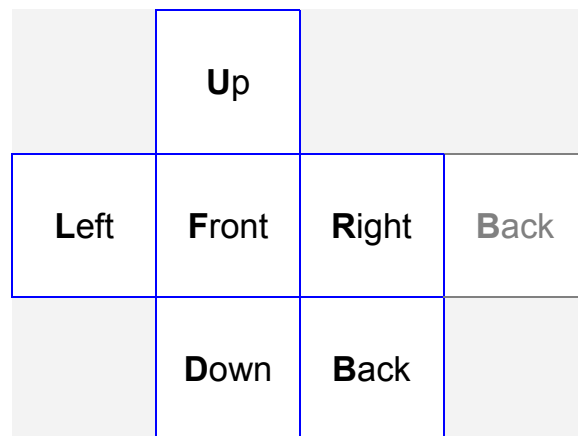
There are 1 face per Center Cube, 2 faces per Edge Cube and 3 faces per Corner Cube.

There are also 3 horizontal *Layers* called *Top*, *Middle* and *Bottom Layers*.

Cube Lexicon		
English	Français	Deutsch
Cube	Cube	Würfel
cube, cube	cube, petit cube	Würfeteil, Teil des Würfels
face	face	Seite, Seitenfläche
front face	face avant	vordere Seite, vorne
back face	face arrière	hintere Seite, hinten
left face	face gauche	linke Seite, links
right face	face droite	rechte Seite, rechts
top face	face supérieure	obere Seite, oben
bottom face	face inférieure	untere Seite, unten
sticker	étiquette (autocollante), plaquette	Kleber, Farbkleber
tile	tuile, plaquette	Plättchen, Farbplättchen
center cube, center	cube central, centre	Mittelwürfel, Mittelstein, Mitte
edge cube, edge	cube-arête, arête	Kantenwürfel, Kantenstein, Kante
corner cube, corner	cube de coin, coin	Eckwürfel, Eckstein, Ecke
layer	couronne	Schicht, Scheibe
top layer	couronne supérieure	obere Schicht, obere Scheibe
middle layer	couronne intermédiaire	mittlere Schicht, mittlere Scheibe, Mittelschicht, Mittelscheibe
bottom layer	couronne inférieure	untere Schicht, untere Scheibe
orientation, direction	orientation	Orientierung
to solve	résoudre	lösen, zusammen drehen
to twist	pivoter	drehen
to rotate	tourner, effectuer une rotation	drehen
clockwise	dans le sens horaire	im Uhrzeigersinn
anticlockwise, counter-clockwise	dans le sens anti-horaire	im Gegenuhrzeigersinn

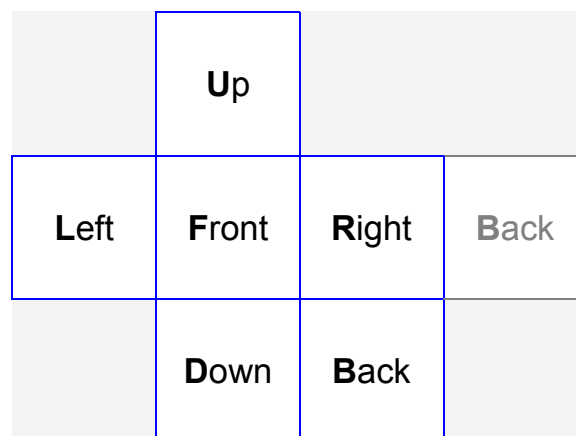
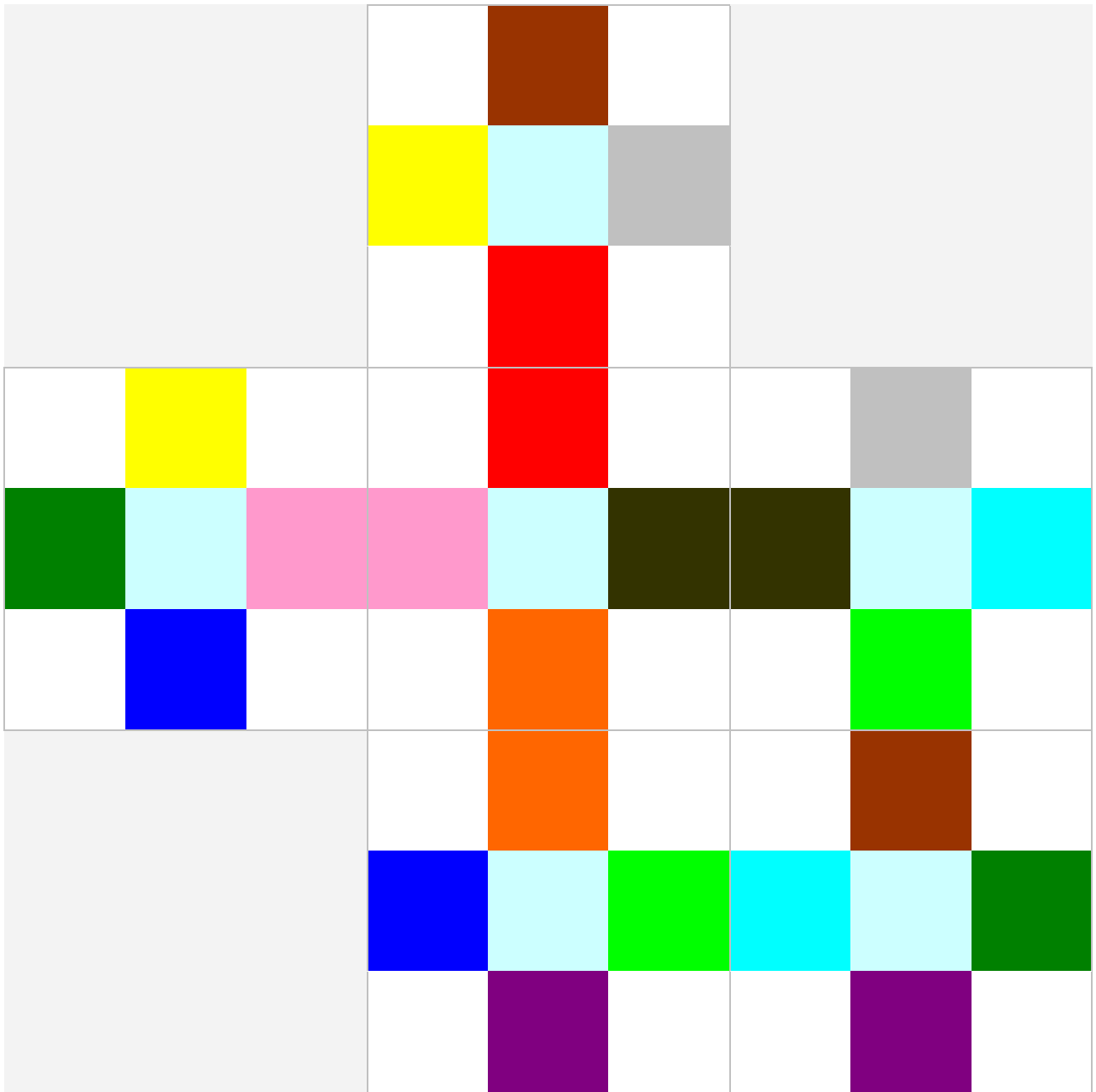
Corner Cubes Final Check

There are 8 Corner Cubes and 3 faces per Corner Cube. In the diagram below, each Corner Cube is displayed in 8 different colors and with the same color applied to each of its 3 faces. This diagram can be used as a convenient *visual aid* to check Design Rules (DRC).



Edge Cubes Final Check

There are 12 Edge Cubes and 2 faces per Edge Cube. In the diagram below, each Edge Cube is displayed in 12 different colors and with the same color applied to each of its 2 faces. This diagram can be used as a convenient *visual aid* to check Design Rules (DRC).



Texture Template

This is a texture template that can be printed out and used for writing down numbers and letters by hand *prior to* texture design. All is needed are pencil, rubber...and time.

